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Mar 29, 2010 . You can play with the ball, if you are a beginner, it is better to play straight shots. Oct 18, 2008 Choose your favorite from nine classic billiards games and get ready for some thrilling pool action with Backspin Billiards.As a third person developer, I am not well placed to judge the state of the game industry in terms of salaries, but I would be willing to bet good money that the game industry is actually an anomaly. I see and hear things about how difficult it is to develop games today, but the vast majority of developers would simply love to work in the industry if they could make a living at it. Many of the "online gamers" have a lot of so-called ignorance about the game industry. A big part of my job is to remind them that any studio full of highly educated game artists is going to churn out amazing games that have a long shelf life. I'm sure the company I work for now makes less in a month than many of you think, but that is because we are passionate about our craft and our company believes in investing in it. Now, I don't really know how you play or what your game is about, and I don't want to infer anything from your post about how much money you make, but I believe that you are probably making more than you think. I would also bet that by writing "lucrative" you are thinking that you can afford a multi-generational income and the security of having a job. I hope you are not thinking you can do that, because in today's game industry, not that many can. I would like to believe that all of you are set up for a pretty decent life after you have had enough years to build your reputation and business. But I also know that many of you really want to be doing this more than working a secure job. That is not much of a shocker given how hard and fast the game industry is changing. I would love to hear from more of you about how your story is going. It would be wonderful to hear your stories of the highs and lows of this business. I am sure I am preaching to the choir on this issue, but I would love to hear from more people who have tried to make a career in the industry and what challenges you faced. I think that far too many people in the game industry are unaware of what others are making because they are worried about trying

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